Game Design Document

Fill up the following document

1. Write the title of your project.

E-Waste collector

1. What is the goal of the game?

The goal is to collect the e-waste from the home(maze) and fill up the dustbin to win the game

1. Write a brief story of your game.

The purpose of the app is to connect people with the e-waste recycling agency , and dispose / reuse their e-waste in the right way.

This is also a social cause to protect our mother earth from further depletion by all these wastes.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Player | Will find the e-waste |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | dustbin | e-waste would be collected here |
| 2 | e-waste | - |
| 3 | score |  |
| 4 | Cats(obstacle) | It would be roming around the house in certain frame counts and waste the players time. |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

* The player has to fill the dustbin in the minimum span of time
* There will be some hints after a perticular set of time for finding the e-waste
* if the player is finding the e-waste very fast then the cat will be coming frequently
* there would we feedback for the player if he/she finds the waste